



# LIM ZHENG QIAN

DATE OF BIRTH: 2001/5/28

## SUMMARY

Ambitious and passionate second year Software Engineering student that currently studying in Universiti Malaya. Mastered Java. Self-learned web-development skills and developed a working application during semester break. Possessed great communication skill and very collaborative when working on huge project.

## INTERNSHIP PERIOD

24 - 26 weeks

Starting Date: July 2022

Ending Date: January - February 2022

## EDUCATION

**Bachelor of Computer Science (Software Engineering),  
Universiti Malaya**  
**2020 - Present**

- CGPA of 3.97
- Secretary of Secretariat Department in Universiti Malaya Student Union (UMSU)
- Technical team for Programming League National 2022

**Kolej Matrikulasi Negeri Sembilan, Kuala Pilah, Negeri Sembilan**  
**May 2019 - April 2020**

- Graduated with CGPA of 4.0
- Secretary of Astronomy Club
- AJK of Chemistry Club

**SMJK Chung Ling Butterworth, Butterworth Pulau Pinang**  
**January 2014 - December 2018**

- Graduated with SPM result of 6A+ 4A
- Secretary of Bahasa Melayu Club
- AJK of Kadet Remaja Sekolah
- AJK of Olympiad Mathematic Society



017-457 3538

limzhengqian12@gmail.com

14 LRG Mak Mandin Jaya 2,  
Taman Mandin Jaya  
13400 ,Butterworth

## LINKS

- LinkedIn:  
<https://www.linkedin.com/in/lim-zheng-qian-693384218>
- Github:  
<https://github.com/limzhengqian>

## SKILLS

- Web Design
- Design Thinking
- Front End Coding
- Back End Coding
- Problem-Solving
- Project Management Tools
- Strong Communication

## LANGUAGES

- Chinese
- English
- Bahasa Melayu

## MASTERED PROGRAMMING LANGUAGES

- Java
- HTML, CSS, JavaScript
- Python
- ReactJS
- PHP



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## EXTRA - CURRICULAR ACTIVITIES

University Malaya Student Union Faculty of Computer Science  
and Information Technology

### 2021 - Present

- Secretary of Secretariat Department in Universiti Malaya Student Union (UMSU)
- Managing students' affair and communicate with our faculty on behalf of student

### Programming League National 2022

#### December 2021 - Present

- Technical Team Member for PLN 2022
- In charge of preparing technical setup such as contest platform setup

### Software Modeling Competition 2021/2022

#### September 2021 - November 2021

- Promotions and Multimedia Team for Software Modeling Competition 2021/2022

## PERSONAL / TEAM PROJECT (PROJECT IN GITHUB)

### QLOG (PERSONAL PROJECT)

- A website that allows users to interact with each other, similar to Facebook where logged-in users can post their own pictures or text on it.

### IssueTracker (TEAM PROJECT)

- A simple Java application where users can update and keep track of all the bugs in their project. They can also interact with each other through the application to maintain good communication.

### MyAnimeList (PERSONAL PROJECT)

- A simple web application that allow user to check current trending anime, search for anime and make their own playlist.



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